

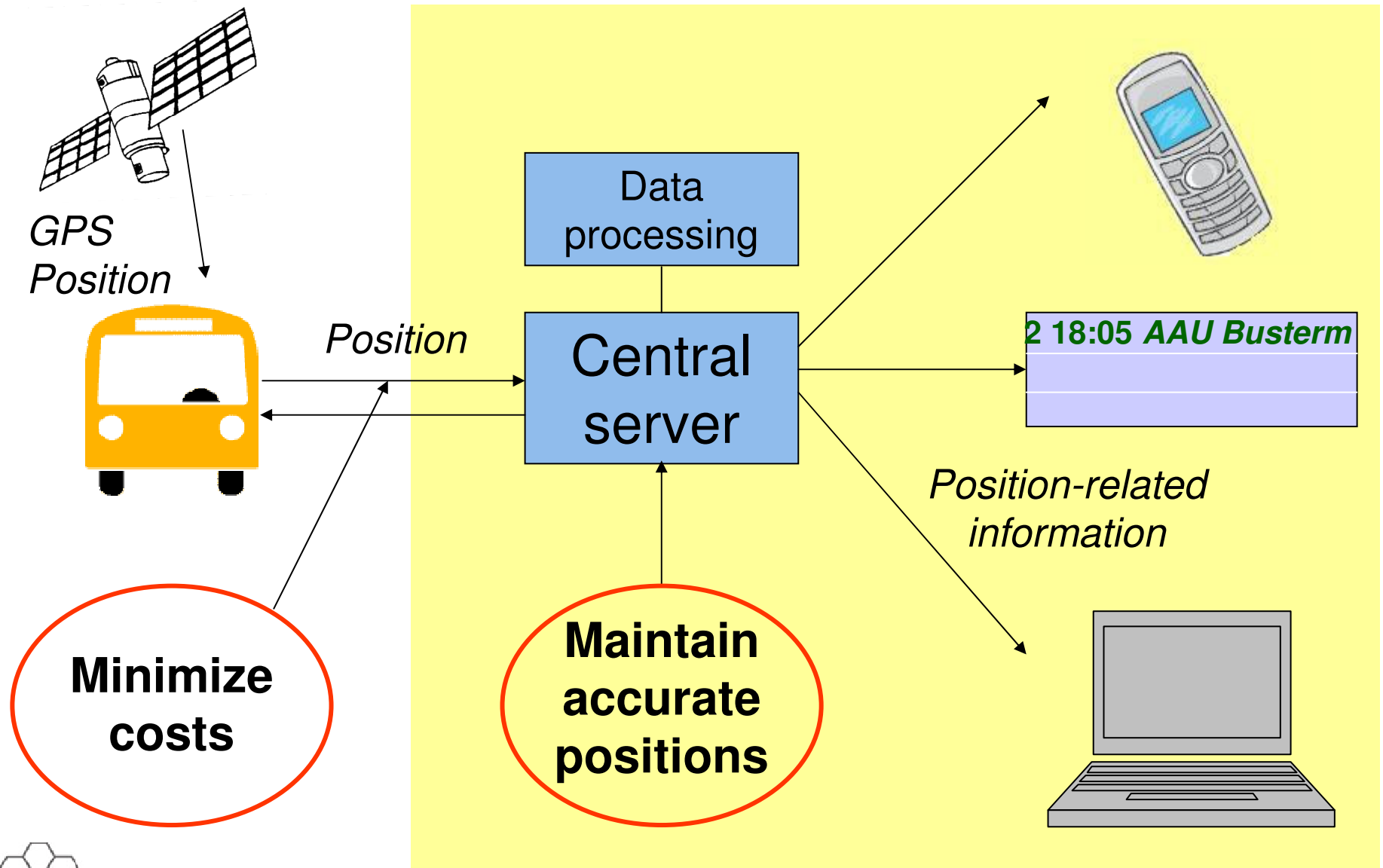
Challenges in the Tracking and Prediction of Scheduled-Vehicle Journeys

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Scenario



Roadmap



- Introduction
 - State of the art
 - Room for improvement
- Challenges
 - Efficient tracking algorithms
 - Accurate prediction algorithms
 - Analysis of historical data
- Conclusion



State of the Art



- Tracking algorithms

- Shared prediction function [Čivilis et al. 2005, Wolfson et al. 2003]

$$pos(t) = f(pos_{up}, t - t_{up}, v_{up})$$

Vector-based, road network-based, route-based tracking

- Travel time prediction algorithms for scheduled vehicle journeys

- Kalman filter [Cathey and Dailey 2003, Shalaby and Farhan 2001, Dailey et al. 2004]
- Artificial Neural Networks [Chien et al. 2002, Park et al. 2004, Hee and Rilett 2004]



Room for Improvement



What?

- Higher position accuracy on the server side.
- Lower operational costs.
- More precise schedules.

How?

- Use all available data (historical trips, real-time data, external data).
- Communication when and only when required.



Roadmap



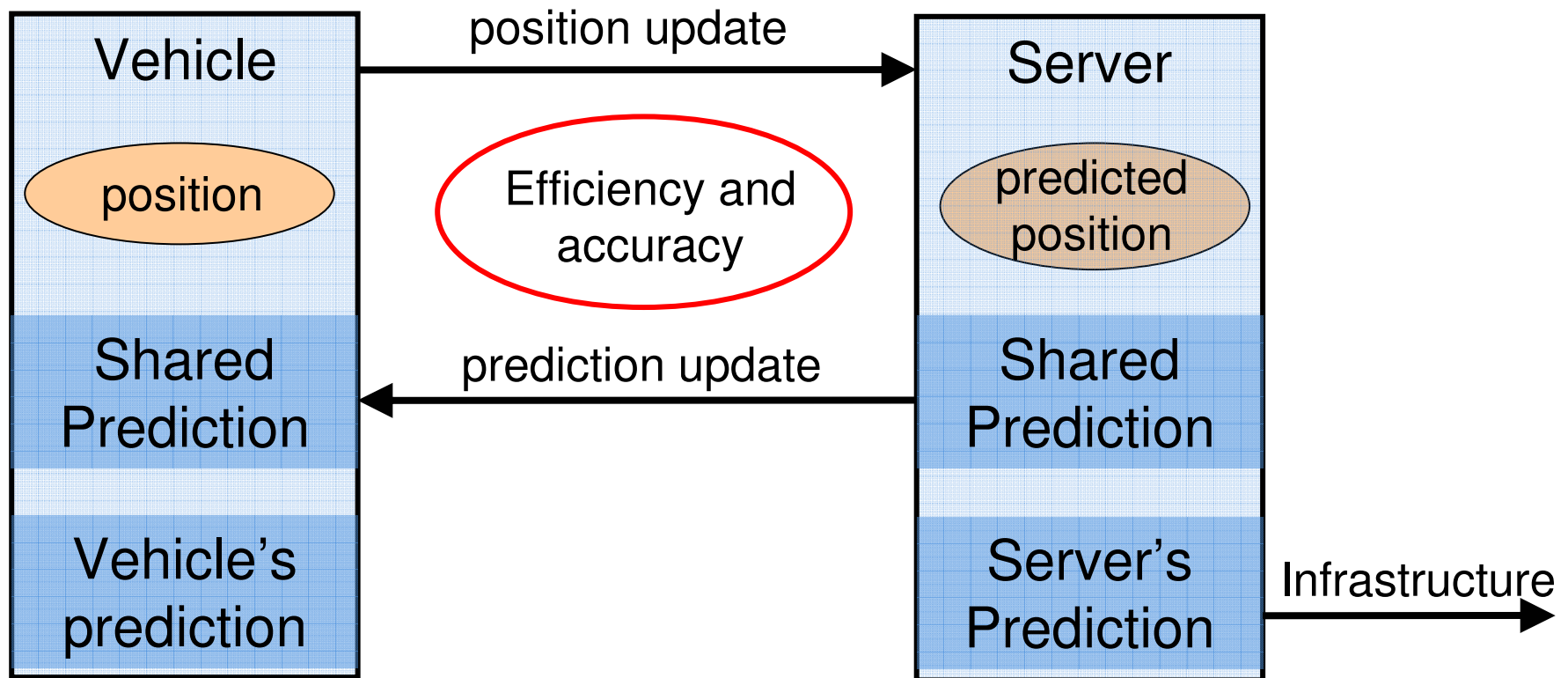
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Tracking and Prediction Problem

- **Goal:** maintain **accurate** positions and predictions at **minimal costs**.



Problems and Challenges

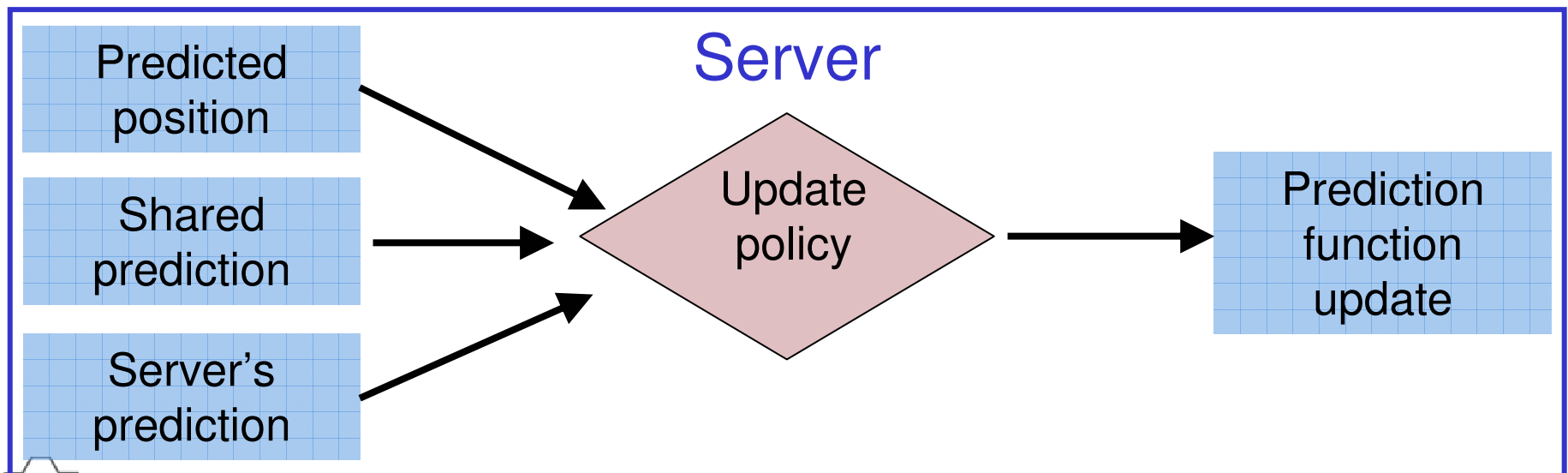
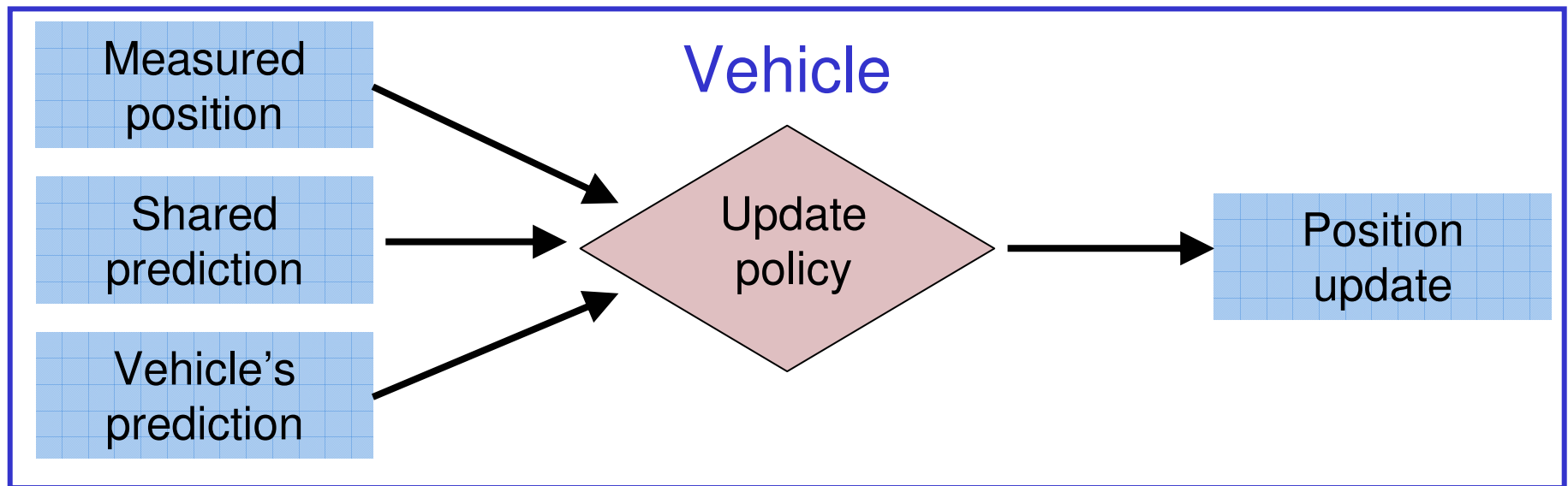


- **Accurate prediction** of the current and future vehicle's positions.
- **Efficient communication** in-between the server and the vehicle.
- **Analysis of historical trajectories** of the vehicles.
 - *Similarity* of vehicle trajectories.
 - Derivation of *travel patterns*.
 - *Application* of travel patterns in tracking and prediction algorithms.





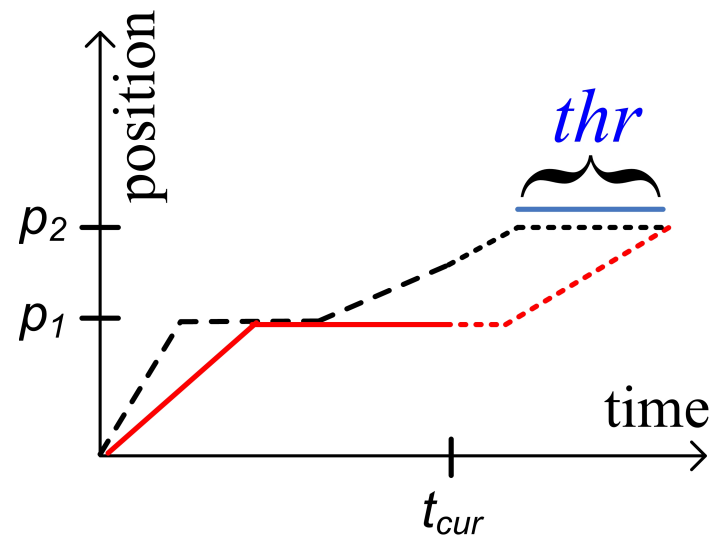
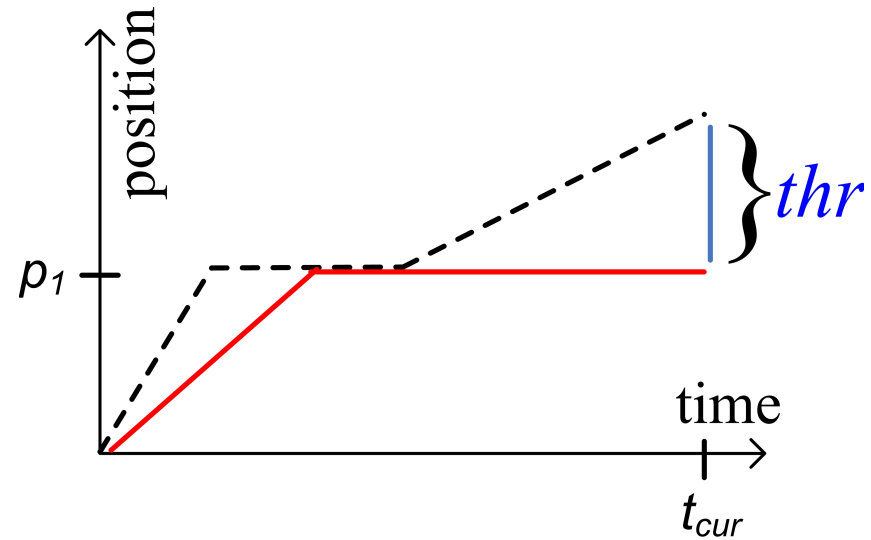
The Tracking Problem





Update Policies

- **Position-based** tracking
 - Update when the GPS *position* deviates by threshold from the server's predicted position.
 - Provides position accuracy guarantees.
- **Time-based** tracking
 - Update when the vehicle's *predicted arrival time* deviates by threshold from the server's predicted arrival time.
 - Can be *more efficient* than position-based tracking, but provides *poor position accuracy guarantees*.



Prediction Updates



- Always update when the server's prediction changes.
Problem: possibly too frequent updates from the server to the vehicle.
- Update only when the server's threshold is reached.
Problem: possibly too frequent updates from the vehicle to the server.
- Update either when:
 - the server's threshold has been reached, or
 - the update would reduce further communication costs.**Challenge:** how to estimate the numbers of updates?



Prediction Updates



- The **Cost Function** estimates further communication costs of the journey.
 - Actual costs:

$$cost_{journey} = update_number \times cost_{up}$$

- Estimated costs:

$$cost_{journey} = \sum_i P(update_number = i) \times i \times cost_{up}$$

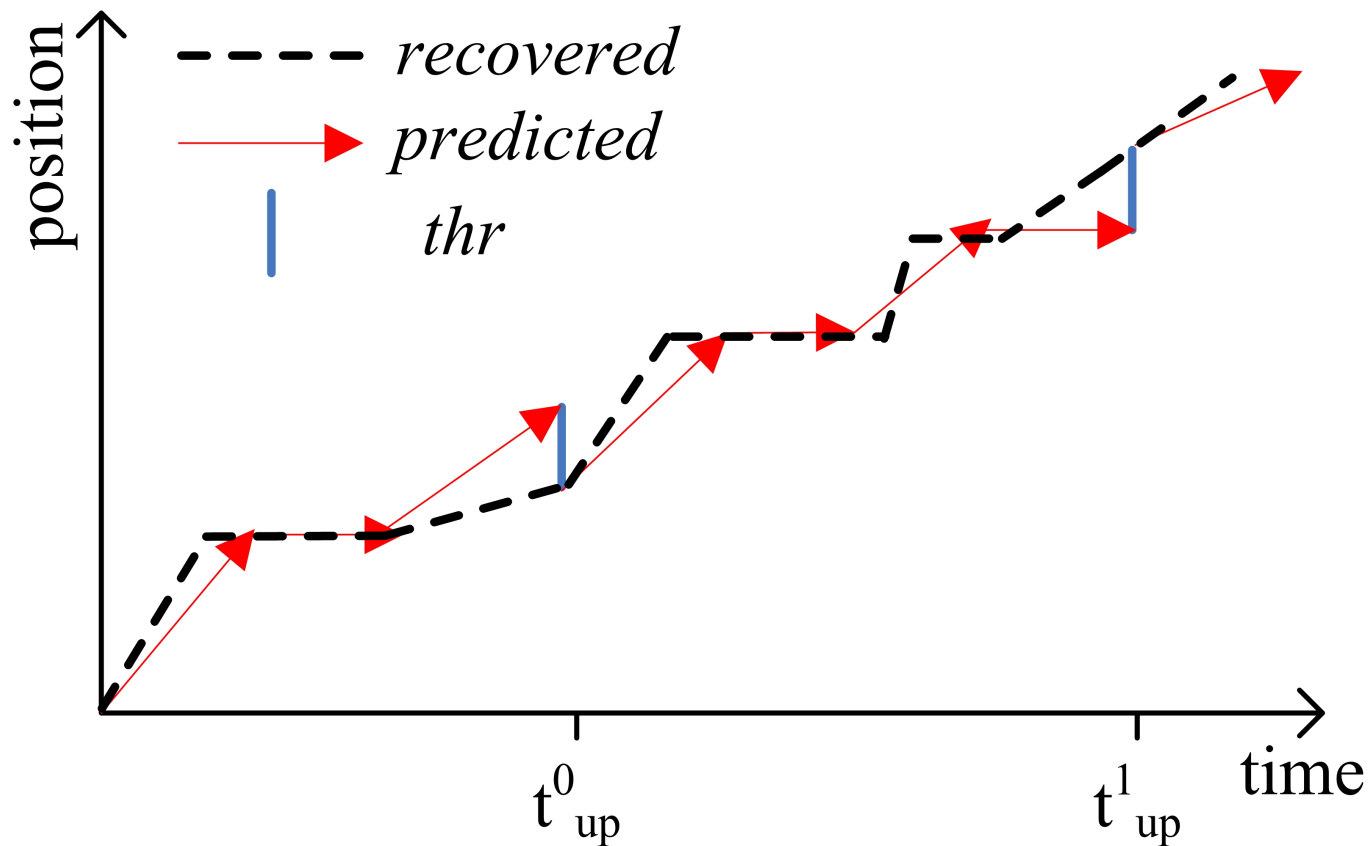
- The costs depend on:
 - ◆ The **deviation** of the old and the new prediction functions.
 - ◆ The **reliability** of the server's prediction.
 - ◆ The accuracy **thresholds**.
 - ◆ The **cost function**.





Historical Trajectories

- Recover vehicle's trajectory from the tracking data.





The Cost Function (Cont.)

- The cost function depends on:
 - The **deviation** of the old and the new prediction functions.
 - The **reliability** of the server's prediction.
 - The accuracy **thresholds**.
 - The cost function **itself**.



Tracking Algorithms: Challenges



- Requirements

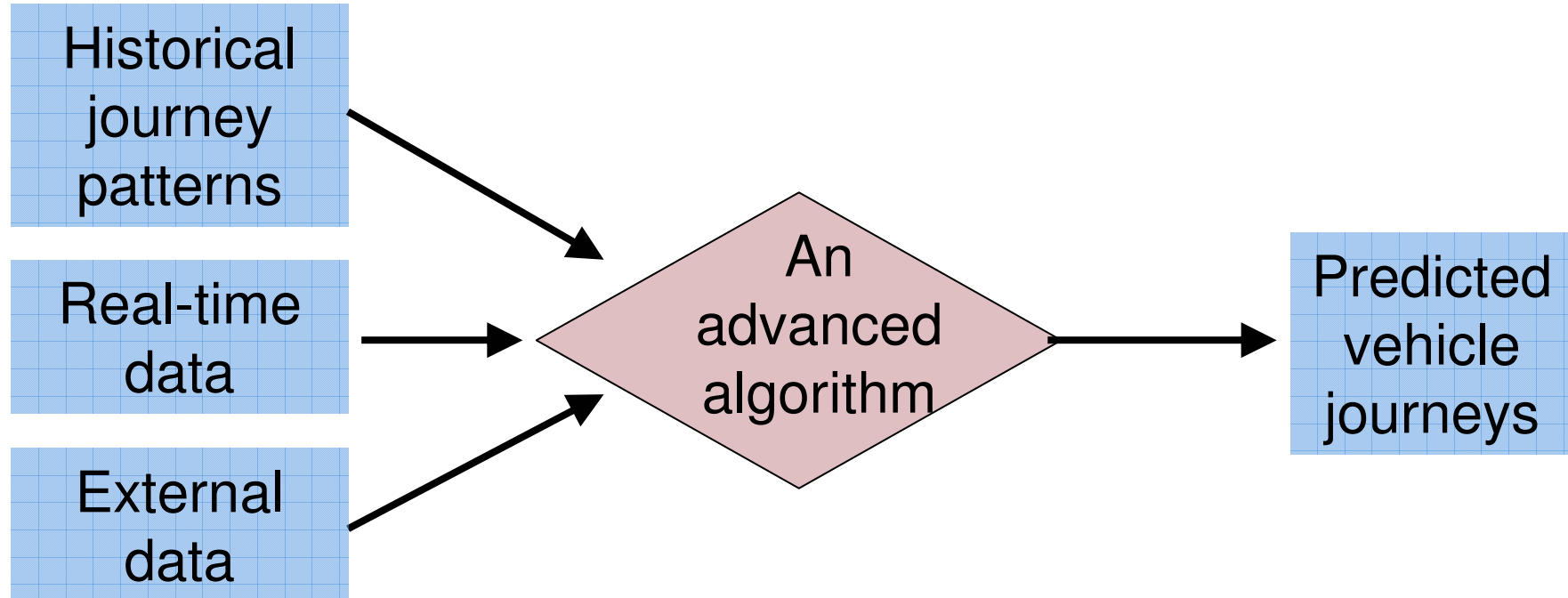
- Maintain accuracy guarantees.
- Minimize the status update costs.

- Challenges

- The effects of inaccurate predictions have to be minimized.
- The estimation of prediction uncertainties may help evaluate prediction algorithms and control tracking parameters.
- System errors, communication delays, and measurement inaccuracies must be taken into account.



Prediction Algorithms



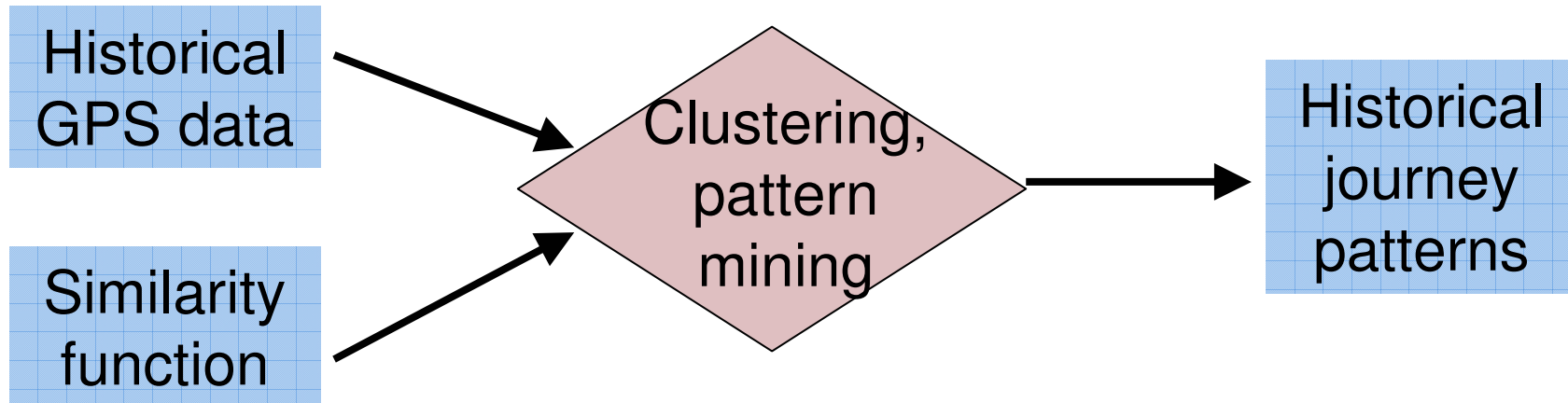
Prediction Algorithms: Challenges



- Requirements
 - Provide *accurate* predictions.
 - Perform *efficient* real-time computations.
- Challenges
 - Identification of correspondences between the *influencing factors*.
 - Efficient utilization of *historical data*.
 - Matching of an ongoing journey against historical journeys.
 - Infrequent real-time position updates.



Statistical Analysis





Similarity Function

- Requirements
 - Enable matching of *sub-journeys*.
 - Satisfy the *metric* properties.
 - Efficient with large amounts of data.
- Challenges
 - Tracking data is “dirty” and sparse.
 - The delays have to be identified “locally”.
 - Correspondences between influencing factors are unknown and have to be discovered.
 - Classify journeys in an intuitive manner.



Historical Pattern Analysis



- Requirements and challenges:
 - Represent the actual distributions of the trajectories and the patterns.
 - Updated by the system as more data becomes available.
 - Efficiently utilize the spatial and temporal restrictions.



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Conclusion

- **Efficient tracking:** minimal costs, accuracy guarantees, dependency on prediction algorithms.
- **Accurate prediction:** external factors are difficult to foresee.
- **Historical data analysis:** matching of sub-journeys, incomplete tracking data, efficiency.

Challenging!



Acknowledgements



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www.forsk.dk
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(www.cs.aau.dk/TransDB)

😊 Thank you! 😊



Questions?

Suggestions?

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